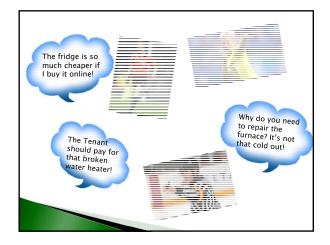


Kellie Tollifson MPM®, RMP® T-Square Properties 425–485–1800 ktollifson@tsquaremanagement.com









Controlling the Game

"...To give you an idea, we have between 30 and 40 move-outs each month, and so we were spending a lot of time dealing with former tenant complaints about Sec Deposits, and getting our share of lawsuits in the process. Even though we won every suit, they were still time consuming.

I am pleased to say that in the 7 months since we implemented a program like yours, we did not receive one lawsuit. We did just receive our first lawsuit this week regarding a Security Deposit, but 1 in 7 months is a fantastic improvement for us, and our team loves the fact that they don't have former tenants calling, screaming and yelling constantly..." - Eric Wetherington

5 Steps to Successful Refereeing

- Establish Your Brand
- Make a Great First Impression
- Frontload the Relationship
- Employ the Two Ears, One Mouth Rule
- Game Time!





Establish Your Brand

- Enthusiasm?
- Punctual?
- Teamwork?
- Excellence?
- Cost effective choice?











4

Make a great first impression

Internet is your store front
Begins even before any contact
Foundation of setting expectations

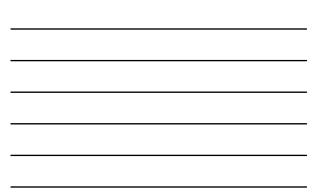


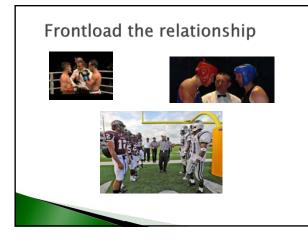
Make a great first impression . How are visitors received in your office? Image: Constraint of the second second

Make a great first impression

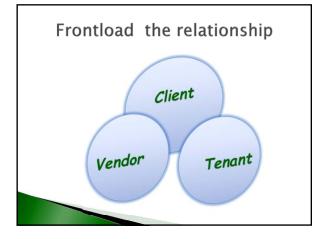
How about a dress code?













Frontloading with the Client

- Starts with your brand and the first impression
- Carries into your first contact and continued contact





Frontloading with the Client

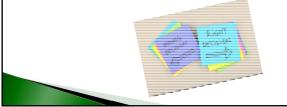
- Discussion about what they expect or are seeking from you.
- Hear their expectations and determine if you can meet them.



Formal On–Boarding Process Within 2 days of signing contract Send client fully executed contract and Welcome email Set appointment for intake call to review what will happen next.

Formal On-Boarding Process

- Purpose of intake call -
 - $\,{}_{\circ}$ Affirm the client's great decision
 - Reinforce trust
 - Build the relationship
 - $\,{}_{\circ}\,$ Review upcoming expectations



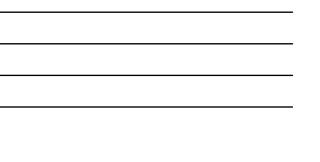




Strategy of the Game

- Set boundaries
- $\,{}^{\circ}$ Be sure you can deliver what it is they need









Frontloading with the Vendors

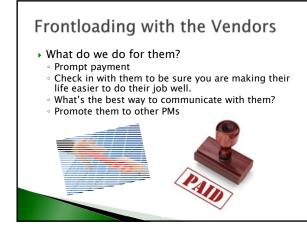
- Make you look good or make you look bad
- Vital component of our success!
- Boots on the ground
- Represent your company and your brand



Frontloading with the Vendors

- What do they do for us?
 - Do they arrive on time?
 - Do they report observations to you?
 - Are they good at what they do?
 - $^{\circ}$ Support us when we have to referee





Frontloading with the Tenants

- Starts with your Brand and Vision
- Hearing what they are looking for in a property
- Offering a clean and habitable place to live



Frontloading with the Tenants

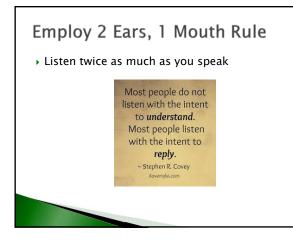
- Thorough review of the lease- setting expectations
- After lease signing send them electronic copy of signed lease and welcome email.

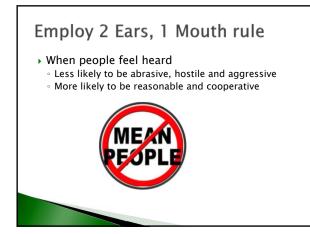












Employ 2 Ears, 1 Mouth rule • Listen to others expectations - what are they looking for from you? • Reflect- restate what you heard • What do you need right now? • What do you • What do you • What do you • Wha



Employ 2 Ears, 1 Mouth rule

- Skills Involved
 - $^{\circ}$ Nodding at the speaker
 - $^{\circ}\,$ Restating what the speaker said
 - $^{\circ}$ Ask questions seek clarity
 - Eyebrows up
 - Eye contact



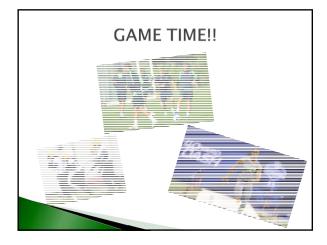
Employ 2 Ears, 1 Mouth rule

- Follow up
 - In writing
 - Incorporate forms or checklists that can be used with whomever you are interacting
 - · Recap the conversation so all is clear going forward



Pre-Game Warm Up!

- Establish a clear Brand
- Make a Great First Impression
- Frontload the Relationship
- Employ the Two Ears, One Mouth Rule



GAME TIME!!

- Remain Calm
- Keep eye contact active listening
- Read body language theirs and yours
- Neutral point of view









GAME TIME!!

- Ask questions. Explore alternatives
 What are you looking for?
 - Which of these is most important to you?
 - What do you want?









